

Defense Against the Dark Arts
Professor Ashurah DeValle

Lesson Plans

First Year: **A General Overview / History**

The Dark Forces: A Guide to Self-Protection by Quentin Trimble / The Rise and Fall of the Dark Arts

- Brief Description of the Dark Arts / History of Dark Magic
 - Dumbledore / Voldemort / Dark Wizards Through the Ages and How They Were Defeated
 - Defensive Lines (Order of the Phoenix / The 1990's DA / Aurors)
 - Stress the importance of how the Dark Arts are vast ever-changing
 - Stress the need for inventiveness, skill, and preparation for the unexpected
- The Forbidden Forest
 - Discuss differences between Dark Creatures and Dangerous Beasts
 - History of the Forbidden Forest: Discerning Factual Accounts From Myths
- Wands
 - Good cores and woods
 - Basic techniques for wand handling during defense
- Guest Speaker: Colum O'Donahue
 - Talk about careers in DADA and his trip to Romania.
- Must-Knows
 - *Expelliarmus*
 - *Impedimenta*
- Must-Knows
 - *Locomotor Mortis*
 - *Incendio*

Second Year: **Basic Dark Creatures**

Dreadful Denizens of the Deep

- Grindylows

- *Relashio*
- Hinkypunks
 - Four Point Spell
 - *Lumos*
 - Bluebell Flames (*Lacarnum Inflamarae*)
- Kappas
 - *Immobulus*
 - *Exumai*
- Redcaps
 - Repelling Charms
 - *Everte Statum*
- Boggarts
 - *Riddikulus*
- Other Basic Hexes
 - *Rictusempra*
 - *Densaugeo*
 - *Petrificus Totalus*

Third Year: Intermediate / Semi-Advanced Dark Creatures

Fifteenth Century Fiends / Blood Brothers: My Life Amongst the Vampires by Eldred Worpel / *Hairy Snout, Human Heart*

- Pogrebins / Banshees
 - Stunning Spell (*Stupefy*)
- Vampires / Werewolves
 - Homorphus Charm (Description; will learn later)
 - Defense against Vampires
- Basilisks / Runespoors
 - Discuss characteristics of the Basilisk
 - Compare to Runespoors
 - Discuss Parseltongue
- Guest Speaker: Thomas Crichton
 - Labyrinth Activity
- Lethifolds / Nundus / Manticores
 - Extremely dangerous beasts that are sometimes considered Dark Creatures
 - Briefly touch on Patronuses that will be learned later
- Healing Properties of Phoenixes and Unicorns
 - Cover stark opposition of the Phoenix to Dark Creatures
 - Discuss phoenix tears and resistance to Dark Magic
 - Cover Unicorn innocence and the curse placed on those who would kill/drink its blood

Fourth Year: Defense as an Offense to the Dark Arts / Introduction to Curses and the Unforgivables

The Dark Forces: A Guide to Self-Protection by Quentin Trimble / *A Compendium of Common Curses and Their Counter-Actions* / *Asiatic Anti-Venoms*

- Antidotes
 - Bezoars
 - Medical Magic Overview
 - Protection Potions
- Defensive Magic Items
 - Brooms
 - Invisibility Cloaks/Revealers
 - Foe-Glass / Secrecy Sensors / Sneakoscopes
 - Put-Outers
- Basic Secondary Defensive Spells
 - Summoning / Banishing
 - *Colloportus* / Room-Sealing Spells
 - *Episkey*
 - Obliteration Charms
- Principles of Defending Against Curses
 - The Importance of Noticing the Little Things
 - Reflex Training
 - Hex-Deflection
- Basic Curses and Counter-Curses
 - *Stupefy* / *Ennervate*
 - *Cunfundus*
- In-Depth Discussion on Unforgivable Curses / *Morsmordre* / Azkaban History
 - Cover The Imperius Curse, The Cruciatus Curse and The Killing Curse
 - Discuss the History of *Morsmordre* (The Dark Mark) / Azkaban

Fifth Year: Advanced Dark Forces / Intermediate Curses and Counter-Curses / Introduction to the Defensive Mind

Practical Defensive Magic and Its Use Against the Dark Arts / *Self-Defensive Spellwork*

- Inferi / Dark Wizards / Dementors
 - Characteristics of Inferi
 - *Incendio*
 - Discuss Dark Wizards in History and their mindset
- Intermediate Curses / Dueling Basics
 - *Silencio*
 - *Reducto*
 - *Finite / Finite Incantatem*
 - The Art of Dueling for Sport / The Reality of Dueling for Gain / Formalities
- Intermediate Secondary Spells
 - Shield Charm
 - Disillusionment Charm
 - Blasting Curse
- Patronus Charms
 - Components and Theory
 - Practical Application
- Magical Items and Devices (General Overview)
 - Mirrors (Erised, two-way talking)
 - Pensieves
 - Philosopher's Stone
 - Seven-Lock Trunk
 - Time Turners
 - Portkeys
- The Defensive Mind
 - Discuss what kind of mindsets are good defenses against probing
 - The basic Do's and Don'ts of keeping yourself from becoming susceptible to attack
 - Introduce subject of Occlumency

Sixth Year: Non-Verbal Casting / Ancient Magic / Elementary Occlumency

Jinxes for the Jinxed / Curses and Counter-Curses (Bewitch Your Friends and Befuddle Your Enemies with the Latest Revenges: Hair Loss, Jelly-Legs, Tongue-Tying, and Much, Much More) by Professor Vindictus Viridian / Confronting the Faceless / An Anthology of Eighteenth Century Charms

- Ancient Magicks
 - Blood Bonds / Life Debts
 - Defensive Charges
 - Fidelius Charms / Unplottables

- Unbreakable Vows
- *Priori Incantatem*
- Study of Dark Magical Items/Potions
 - Hand of Glory
 - Veritaserum/Love Potions
 - Books/Masks
- Advanced Secondary Spells
 - Vanishing Spells
 - Conjuring Spells
 - Binding Charms
- Wizard Types / Guest Speaker: Veneratio DeValle-Vega
 - Parselmouths
 - Animagi
 - Metamorphmagi
 - Seers
 - Arithmancers
 - Occlumens/Legilimens
- Meditation
 - Discuss Importance of Strengthening the Mind
 - Exercises
- Non-Verbal Casting
 - Components and Exercises
 - Advantages and Disadvantages of Casting Non-Verbally
- Beginning Occlumency
 - Definition and Components
 - Applying Meditation and Nonverbal Casting Components to Occlumency
- Curse and Counter-Curse Formulation (Overview)
 - Basic Grammatical Components / Flow of Energy
 - Desire and Intent / Visualization / Vocalization

Seventh Year: Intermediate and Advanced Occlumency / Curse and Counter-Curse Formulation

The Dark Arts Outsmarted / Practical Defensive Magic and Its Use Against the Dark Arts / Magick Most Evile

- More Advanced Secondary Spells
 - Imperturbable Charm
 - Homorphus Charm
 - Anti-Disapparation Jinx
 - Protean Charm

- Intermediate Occlumency
 - Clearing the Mind of Thoughts and Emotion
 - Using Clear Mind to Resist Imperius Curse
- Using Apparation as a Defense
 - Evasion and Counter-Attacks Using Apparation
- Intermediate Dueling (In Depth Application)
 - Defensive Application (battle dueling)
 - Non-Verbal Dueling
- Curse and Counter-Curse Formulation (In Depth Application)
 - Harnessing Energy Flows / Perfecting Grammatical Components
 - Visualization Exercises
 - Combining Components
- Advanced Occlumency
 - Suppressing Selective Thought and Emotion Only
 - Touch on Legilimency
- Torture Methods Through the Ages and How to Defend Against Them
 - Physical Torture
 - Mental / Emotional Torture
 - Possession
 - Expecting the Unexpected and Raising Your Defenses
- Independent Study / Student Advisement / Review for Finals